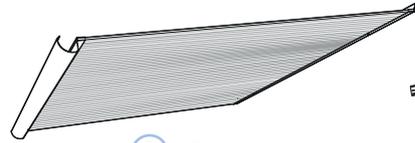
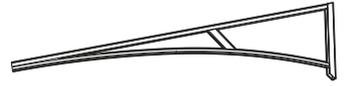


# Riehen



1 x1



2 x2



3 x2



4 x2



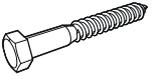
5 x4



6 x4



7 x4



8 x4

